

Jack Paleface

You are a Brotherhood OA Member. You have been in the OA for about 2 years now. You received your Brotherhood Membership at the spring fellowship at Camp Long Johns last year. Bill Arrowsmith, who is now your Chapter Chief, served as the 'Brotherhood Master' for your project. At that time, you got to know Bill pretty well, and you developed a respect for his leadership abilities.

You helped to elect Bill Arrowsmith when he ran for Chapter Chief at the OA Lodge Fall Fellowship about 2 months ago. At that time, he promised to appoint you as a Committee Chairman. However, Bill must have forgotten his promise. You are not a Committee Chairman (yet), just a regular ordinary member. You are a popular, likable person. You smile a lot. One of your secret dreams is to become Chapter Chief some day.

You have an official part on today's Chippewa Chapter Meeting Agenda. You will be responsible for the opening ceremony (Agenda Item #2).

Last night you received a call from Bill Arrowsmith. He asked you to lead the Chapter in the OA OBLIGATION for the Opening.

Remember to use the ALL RISE SCOUT SIGN. Remind all Ordeal Members that they must all memorize the OA Obligation to get Brotherhood. Also remember that the OA Obligation is printed on the back side of the OA membership card, in case somebody hasn't learned it yet. SPEAK LOUD AND CLEAR!

Actually, a lot of OA meetings don't begin with a formal opening, and the reason this part is here is to show that it can be a good idea. So you need to make sure that you do a very good job leading the obligation. You are setting the example.

Now, Jack, here is a piece of SECRET INFORMATION which you need to remember as the meeting gets underway. Remember when Bill Arrowsmith promised to appoint you as a Committee Chairman? You really wanted to be the Chairman of the Unit Elections Committee. Well, Chief Bill Arrowsmith picked this real dummy (a-- h---) named Lance Bowstring, instead of you. You don't think Lance knows what he's doing. After all, you held 38 unit elections last year, 31 at regular troop meetings and only 7 at the Spring Camporee. You happen to know that (a-- h---) Lance only held 3 elections, and all 3 were at the Spring Camporee.

That's another problem. You volunteered to help Lance with the unit elections, especially those in your home town. But he said he could handle them all (somehow or other). This guy Lance **Bowstring** says all elections should be held in Troop Meetings, but he held his last year at the Camporee. That's really a dumb idea. You, Jack Paleface, think that all elections should be held at Troop Meetings, and you think they should begin early in the year.

You know it will take about 20 active members to get the job done, but, after all, you have volunteered to help. Think of some good reasons for having a well-organized Unit Elections program. BE PREPARED to describe how you think it should be done. USE YOUR IMAGINATION. You are opposed to un-supervised elections. You think all elections should follow the ELECTION CEREMONY in the OA Handbook. with at least 3 OA members present.

By *the* way, you might want to find out how many troops there are in the District. That fact is on another sheet in this package, and I know you can find it. Please do so at this time.

Anyway, you have some very strong ideas about this elections stuff. Because of this, and because you got shafted when Lance was appointed Committee Chairman, you will ask a lot of questions when Bowstring gives his report. You should make suggestions, and argue, and LEAD THE OPPOSITION away from un-supervised elections.

Jack Paleface, you are a 'good guy.' but this Camporee elections thing has got you disturbed. You also can't figure out what happened to the promises made by Bill Arrowsmith. You may lose your cool in today's meeting. Anything to help improve the elections program! Remember that you helped to get Arrowsmith elected Chapter Chief. He owes you something, doesn't he?

HERE'S THE BOMBSHELL (but just a little bomb, actually

Your mission is to get appointed Chapter Unit Elections Chairman at this meeting. The only way this can happen is if Lance Bowstring gets fired or quits. But it's not enough for Lance to get shafted. You have to get appointed, as well. This means you must impress the Chapter Chief with your qualifications. He must appoint you, or the committee must elect you, or some action must take place so that you get to be the Chapter Unit Elections Chairman.

Scriptwriter's note Bill Arrowsmith, the Chapter Chief, does not know that you have this ambition (mission). He probably doesn't even remember that he promised to appoint you Chairman.

How do I know what he knows and remembers? I wrote the play. But I forget whether he remembers his promise to you. I guess I could look it up, but let's keep the suspense level nice and high, shall we? This is going to hurt you more than it hurts me...

Smile a lot, but you must win this appointment. Your hopes to be the next Chapter Chief depend on your success. Good Luck!

Jack Paleface

How to Win This Game

Each player has different objectives in this game. To win, you may need to cause someone else to lose. There will be PRIZES for WINNERS, and nothing -- not even polite recognition for losers.

If ALL of these things happen, you will WIN. If not, you LOSE.

Check off here the things that happen

1. You must follow the instructions in your package as well as you can. This is one you can control, and your personal opinion is all that counts. You should check this one. All you need to do is DO YOUR BEST to act out your part.
- _____ 2. You must GET APPOINTED as Unit Elections Chairman. This can be a Chapter Chief appointment, or election by the Chippewa Chapter, or any other "official" or "legal" way to get to this fine job. If you are the new Chippewa Chapter Unit Elections Chairman at the end of the meeting, Check #2.
- _____ 3. The Chapter must VOTE IN FAVOR of a real motion to **buy** materials for a teepee. They must actually decide to spend some money on the project. It must come up for a vote, and it must pass. As long as we vote to approve the teepee proposal, and we approve spending any money (even one dollar) for a teepee, you WIN this check-off.
- _____ 4. The meeting must END ON TIME. As long as the Chapter Chief declares the meeting adjourned within 2 hours after he calls it to order, you win this check-off.

After the meeting, if you want a prize, give this sheet to CONTROL.