

Scott Crow
Chapter Training Chairman

You are the Chairman of the Chapter Training Committee of the Pellissippi Chapter. W.W.W. Last winter, you and your committee conducted a very successful COTC (Chapter Officers Training Conference) which was held in Las Vegas, Nevada. The week-long session included 40 hours of live entertainment, 30 hours of slot machine practice for those who appeared to be over age 21, 20 hours of sleep, and almost 10 hours of training. Obviously, the schedule was very busy that week.

Today, you will be called on for a report of your future plans. Every good committee chairman gives a report at every meeting of the Chippewa Chapter Meeting. You are no exception, of course. Tell them all about the LAS VEGAS TRIP.

YOU WILL BE CALLED ON BY BILL ARROWSMITH, Chapter CHIEF.

Please see the AGENDA for the timing of your part.

As you make your report, here are some suggestions....

*How about holding the next conference in Honolulu?

*There were some complaints about NOT ENOUGH FREE TIME.

*The Chapter's ADVISER suggested more time for training.

Use your imagination. Maybe you can ask the group for some ideas about what kinds of training the Chapter needs. Any OA member needs training in something. Your job is to see that it gets done.

Invent some good stuff to report. Make yourself look useful!

Good Luck!

scriptwriter's note to Scott

By the way, Scott Crow, you are named after another (real) Scott who was once almost a lodge officer in Pellissippi Lodge. He attended a training session (once) but never was in charge of one.

At first, you were a pretty useless time-filler on the program. Then, as training became more important late in the 1970's, your part became more interesting. I invented the stuff about Las Vegas this year (1989) and I'm not sure how it will work. I guess I'll have to depend on you entirely for that, won't I? Please do a good job.

Scott Crow, Chapter Training Chairman

How to Win This Game

Each player has different objectives in this game. To win, you may need to cause someone else to lose. There will be PRIZES for WINNERS, and nothing not even polite recognition for losers.

If ALL of these things happen, you will WIN. If not, you LOSE.

Check off here the things that happen

- _____ 1. You must follow the instructions in your package as well as you can. This is one you can control, and your personal opinion is all that counts. You should check this one. All you need to do is DO YOUR BEST to act out your part.
- _____ 2. The Chippewa Chapter must decide to have a service project at Camp Mississippi. There must be a motion and a vote, and the vote must be MAJORITY IN FAVOR of doing a service project at Camp Mississippi.
- _____ 3. You should remain in your position as a Committee Chairman in the Chippewa Chapter. If someone tries to get you TOSSED OFF (fired) and that fails, you win this check-off. Or, if the subject never comes up, you win. But you LOSE (the check-off and the game) if you get fired or resign. You've gotta stay in to win today!

After the meeting, if you want a prize, give this sheet to CONTROL.